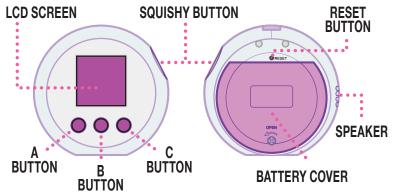


NAME OF COMPONENTS





POWER ON / OFF

Squish the **Squishy Button**, or hold **B** for 2 seconds to turn **ON**.

While ON, hold B for 2 seconds to turn OFF.

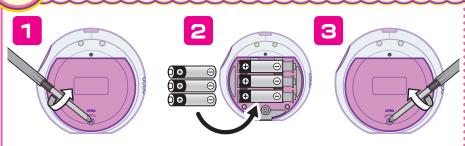
Punirunes will automatically turn **OFF** if not played with after about 1 minute.

RESETTING THE PUNIRUNES™ POD

After replacing the batteries, lightly press the **Reset Button** with the tip of a pencil.

NOTE: The saved data in your Punirunes™ pod will not be deleted if you press the Reset Button.

INSTALLING THE BATTERIES



- 1. Open the battery door with a screwdriver.
- 2. If used batteries are present, remove these batteries from the unit by pulling up on one end of each battery. DO NOT remove or install batteries using sharp or metal tools. Install new batteries as shown in the polarity diagram (+/-) inside the battery compartment.
- 3. Replace battery door securely. Check your local laws and regulations for correct recycling and/or battery disposal.



WHEN TO REPLACE THE BATTERIES

You will see this screen when battery power is low. Replace all 3 batteries with new AAA alkaline batteries.

NOTE: Press the **Reset Button** after replacing batteries.

DEFAULT SETTINGS







SETTING THE DATE AND TIME (Date format is DD/MM/YYYY)
Press A and the numbers will go up. Press B to confirm the number.
Press C to go back a step.





SETTING THE SKIN TONE
Press A to change skin tone.
Press B to confirm your choice.



3

HOW TO PLAY









$\Delta_{_{\scriptscriptstyle \mathsf{U}}}$

USE THE SQUISHY BUTTON TO GIVE THEM A SQUISH!

- 1. The Squishy Button can be pressed forward and backward, left and right, and wiggled around. Hold down the Squishy Button, then let go to jump up. Hold down the Squishy Button and move it left or right as you let it go to jump in the direction you moved the button.
- 2. Press the Squishy Button a lot while on the Room Screen to give your Punirunes a lot of squishes and make them happy!
- 3. A NOTE: Avoid scratching the Squishy Button with your nails or pulling it too hard. Just squish it gently with your fingertips! (The button is made of soft materials, so you could scratch the surface.)





MAKE SURE TO PLAY WITH THEM OFTEN

- 1. If you leave your Punirunes alone without giving them a squish, or leave them hungry, they'll start to feel sad. Help them recover by giving them a squish!
- 2. Give them food or take care of them, and they'll jump with joy. You'll know your Punirunes are happy when you see the music note.
- 3. If left alone, Punirunes get sad and might even melt! If Punirunes melt, you won't be able to choose certain options from the Care Menu. Give them a squish to get them back to normal.

WHEN A SEED SHOWS UP

- After some time, a Seed will appear in the room. Jump to collect it! Seeds are used to make food, create Dress-Up items, and help your Punirunes grow up. There are 3 types: Red, Blue and Yellow Seeds.
- 2. When the Arrow appears, hold down the Squishy Button, then let go to jump up. NOTE: If you keep your finger on the Squishy Button, you may not be able to use the A, B and C buttons. If this happens, just remove your finger.

4

YOUR PUNIRUNE'S ROOM









CARE MENU

- 1. Pressing B on the Room Screen opens the Care Menu.
- 2. Press A to cycle through Play Modes.
- 3. Press B to select a mode.





















- FOOD Give your Punirunes the food you made in the Kitchen.
- KITCHEN Make food for your Punirunes with items purchased from the Market.
- 3 CLEANING Use your Punirunes to pick up dust around the room.
- 4 BATH Wash dust bunnies off your Punirunes.
- **6 BATHROOM** Flush away your Punirune's poop.
- **11EMS** Dress up your Punirunes with different items, or decorate their room.
- BOOKSHELF Check on the Punirunes you raised or the Gifts they gave you.
- OOING OUT Go to the Theme Park to play games and win Coins. Go to the Market to spend coins on food, accessories, and decor. Visit the Forest, where you can say goodbye to your Punirunes when they become an Adult.
- CHECK FRIENDSHIP Check your Punirune's friendliness and fullness, and how many Coins you have, among other things.
- **© SETTINGS** Set the date, time, volume and screen brightness, or delete your play data up to this point.

NOTE: When your Punirunes are asleep (8:00 PM to 5:59 AM) you may not be able to play with them in certain ways (you can only enter Bookshelf, Check Friendship and Settings).



FOOD

Give your Punirunes food you made in the Kitchen.













JUST OKAY

Press A to choose what to feed your Punirunes, then choose ✓. Your Punirunes will react to the foods you feed them. Press the Squishy Button to feed them. Feed them different foods to find out which ones they love!



- You can make food other than Gummies in the (2) Kitchen.
- You don't need to buy Gummies—there is a never-ending supply of them.
- If your Punirunes are full or not a fan of something, they'll refuse to eat any food you offer.



Combine the Ingredients you bought at the Market ((8) Going Out > Market > Ingredients) with a Seed to make food.







to use and press B.





GIVE THEM A SQUISH

THE FOOD IS READY

Squish the Squishy Button to make food by combining the right Seeds. If you combine the wrong Seeds, you'll end up with a Bone.

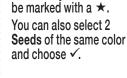


Press B after choosing your Ingredients to go to the **Details Screen.** Choose ✓ to move to the next screen. If you don't have ingredients, the screen will dim and then return to the main screen.





Watch for recipe hints to make food. Careful not to miss it!



Select the **Seed** you want

The Seed you select will



LEANING

Use your Punirunes to pick up dust around the room.

THE ROOM IS DIRTY!





SWEEP UP THE DUST BY MOVING YOUR **PUNIRUNES** LEFT AND RIGHT!

Over time, the room will get dirty. When dust appears, select Cleaning from the Care Menu and press B.

Move your Punirunes left and right with the Squishy Button to sweep up the dust. The dust will stick to your Punirunes and make the room sparkly clean!

Put your Punirunes in the (4) Bath once they get dirty to clean them up!



BATH





MAKE YOUR **PUNIRUNES** SQUISHY CLEAN!

Give your Punirunes a bath.

Choose Bath from the Care Menu and press B. Use the Squishy Button to make them squishy clean!

You can give your Punirunes a bath even if they're not dirty.



BATHROOM





IF YOU DON'T CLEAN UP **PUNIRUNE'S** POOP. IT'LL KEEP GETTING **BIGGER!**

Your Punirunes sometimes leave a round poop in the room! Choose Bathroom from the Care Menu and press B. Water flows into the room and cleans it up!



There are 2 categories of Items: Dress Up and Decorate. Choose a category and press B.



DRESS UP

- 1. Select the items you want to dress your Punirunes in from the items you bought at the Market ((8) Going Out > Market > Dress Up). *If you choose an item that has already been colored, you'll go to screen 4.
- 2. You can color the item you chose by adding 2 Seeds to it. You can also choose 2 **Seeds** of the same color and choose ✓.
- 3. Press the Squishy Button to give it a squish and change the color! The color you end up with will depend on the Seeds you choose to combine.
- 4. Choose ✓ to change your Punirunes into the items you selected and go back to the Room. Choose × to remove the items and go back one step. Choose to go back to step 2.











GIVE THEM A SQUISH!

THE COLOR **CHANGED!**

DECORATE

Choose the room you would like to switch to from the rooms you bought at the Market ((8) Going Out > Market > Decorate). Choose ✓ to change to the room you selected.





BOOKSHELF

There are 2 categories in the Bookshelf: Punirunes and Gifts. Select and press B.



PUNIRUNES

See all the Punirunes you have raised. Choose the Punirunes you want to check and press B. You can change the color of Adult Punirunes by pressing A. (See: 5. Punirunes Growth.)





GIVE THEM A SQUISH!

GIFTS

You can see the Gifts left by Punirunes you've said goodbye to. Choose the Gift you want to check and press B.





GIFTS ARE ALSO SQUISHY!



GOING OUT

Press A to select the place you want to visit, then jump up by holding down and releasing the Squishy Button to go out.





THEME PARK •

Play 6 different games at the Park. Select the game you want to play and press **B**. Press \checkmark to start the game.





MOCHI POUNDING

Use the Squishy Button to flip the mochi over in time with the mallet swings, but be careful not to smash your hands!



SQUISH PANIC

Press the Squishy Button when the Squishy Punirune comes out of the jar!

Be careful to avoid the Prickly Punirune, or you won't be able to move for a little while.





SQUISH N' JUMP

Use the Squishy Button to jump up and collect the stars as you make your way to the goal. Be careful not to hit any crabs or birds!







Hold down and release the Squishy Button normally to jump up. Press it to the right to jump right, and press it to the left to jump left. Hold the button down for a while to do a big jump!



SQUISH ZONE

SQUISH DANCE

A Puniroo will flow along the screen in time with the music. Press the Squishy Button when a Puniroo enters the Squish Zone! Hold down the Squishy Button when you see a Looooong Puniroo!

PUNIROO 🐽

LOOOOONG PUNIROO



BUBBLES

BUBBLE UP

Use the Squishy Button to control your Punirune, and collect small bubbles

to make their bubble bigger! Pressing the Squishy Button away from you will make your Punirune float, while pressing it toward you will make them sink.



SQUISH CRANE

Use the Squishy Button and B to control the crane and collect the gummies by getting them to stick to your Punirune. If they get stuck in the wrong spot, the gummies might fall off!



PLAY TO WIN COINS!

Finish each game to win Coins based on your score. Use the Coins to buy things at the Market.





MARKET

Use Coins to buy Ingredients, Dress Up items and room Decor for your







PRICE



INGREDIENTS

Press B after choosing the ingredients you want to buy to go to the **Details Screen**. Choose the number you want to buy. Choose ✓ to buy.





DRESS UP

Press B after choosing the items you want to buy to go to the Details Screen. Choose ✓ to buy.





DECORATE

Choose the room you want to buy and press **B**. Choose ✓ to buy.



Once you buy a Dress Up or Decorate item, a sign reading X will appear, meaning that item is sold out.



LAKE

Collect items by entering passwords here. Parents, check out Spin Master's



official Punirunes website for details about releasing passwords! www.spinmaster.com/punirunes



FOREST

You can visit the Forest when your Punirune becomes an Adult. When you want to



part ways with your Punirunes, you can say goodbye to them here. (See: 5. Punirunes Growth > Saying Goodbye to Your Punirunes.)



CHECK FRIENDSHIP

See how the Punirunes you are raising is doing.



PUNIRUNES YOU'RE RAISING

FULLNESS The bar fills up when you feed them!

COINS

These are Coins you can use at the Market. Earn Coins by playing games at the Park! (max. 9999 coins)



PUNIRUNES TYPE

Low = BABY, Medium = KID, High = ADULT

FRIENDLINESS

Fill this bar to get your Punirunes to grow. Take really good care of them!

WHEN YOU PRESS B, THE SCREEN WILL CHANGE IN THE ORDER SHOWN ON THE RIGHT.



CHECK **FRIENDSHIP**



HOW MANY SEEDS YOU HAVE (MAX. 99 EACH)



THE KIND OF MAGIC **SQUISHY YOU HAVE**

SETTINGS

You can change various settings like Date, Time, Volume and Screen Brightness. Scroll through the icons by pressing A. Then press B to select the highlighted icon.



NOTE: ONCE YOU DELETE DATA USING THE RESET ALL OPTION, YOU CAN'T GET IT BACK. BE SURE TO ONLY USE THIS OPTION WHEN YOU REALLY NEED TO.



TIME - You can change the date, time, and skin tone you input in 2. **DEFAULT** SETTINGS.



VOLUME -Choose from 4 different volume settings.



BRIGHTNESS -Choose from 3 different screen brightness settings.



KID

RESET ALL - This option **DELETES ALL OF YOUR** PLAY DATA and returns your Punirunes to factory settings.

ADULT

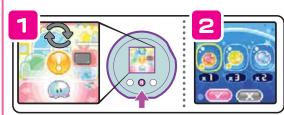
0

To Reset All, choose ✓, then press C 3 times while holding down A.

PUNIRUNE'S GROWTH

BABY

PUNIRUNES HAVE 3 STAGES OF GROWTH:





2. Evolve your Punirunes by mixing with a Seed. The type and color of your Punirune will depend on the Seed you choose.

MAGIC SQUISHY - To evolve your Kid into an Adult, combine a Magic Squishy with a Seed. You can get a Magic Squishy when your Baby evolves into a Kid. They come in different shapes and won't disappear after you use them.

SAYING GOODBYE TO YOUR PUNIRUNES:



When your Punirune's Friendliness becomes full, they will leave for the Forest after some time. If you want to say goodbye to them, choose ✓. If you want them to stay with you, choose ✗.

TIP: When you say goodbye to a Punirune, they might leave behind a Gift. You can check the Gifts you've received in the (7) Bookshelf.



UNIT DOES NOT TURN ON

The power might turn off sometimes, even if the battery replacement screen doesn't appear. Replace the batteries by following section 1. INSTALLING THE BATTERIES.

TROUBLESHOOTING

NOTHING APPEARS ON THE SCREEN, THE SCREEN IS FROZEN OR MALFUNCTIONING

Hold down B for at least 3 seconds, turn the power OFF and then turn the power ON again. If this does not resolve the issue, perform a reset by following page 1, RESETTING THE PUNIRUNES™ POD.

FOR TROUBLESHOOTING QUESTIONS AND SOLUTIONS, VISIT OUR WEBSITE: WWW.SPINMASTER.COM

NOTE: If normal function of the product is disturbed or interrupted, strong electromagnetic interference may be causing the issue. To reset product, turn it completely off, then turn it back on. If normal operation does not resume, move the product to another location and try again. To ensure normal performance, change to new alkaline batteries, as low batteries may not allow full function.

SAFETY PRECAUTIONS: Parental guidance is recommended for the play. CARE AND MAINTENANCE: Always remove batteries from the toy when it is not being used for a long period of time. Wipe the toy gently with a clean damp cloth. Keep the toy away from direct heat. Do not submerge in water to avoid damaging electronics.

VWW.SPINMASTER.COM

⚠ WARNING: CHOKING HAZARD

Small parts. Not for children under 3 years.

CAUTION: Batteries to be installed by adults only This product is originally designed and manufactured by TOMY Company Ltd., and distributed by Spin Master Ltd.

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MADE IN CHINA

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